

# **Citywide Compatibility**

## Ordinances No. 20240516-004 and No. 20240530-136

On May 17, 2024, City Council adopted new citywide compatibility standards that are simpler and less restrictive than the previous standards.

#### Summary:

- Compatibility ends at 75' from a triggering property instead of the previous 540'.
- Revised applicability: compatibility is triggered by both single-family zoning and use.
- New requirement for a landscape buffer; low-intensity uses allowed in previous "no-build" setback.

#### **Applicability:**

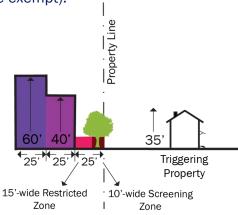
- What triggers compatibility? Property zoned SF-5 or more restrictive with 1-3 homes.
- What is subject to compatibility? Property within 75' of a triggering property that is zoned MF-4 or less restrictive (MF-3 and more restrictive zones are exempt).

### Height Limits:

| Distance from Lot Line<br>of Triggering Property: |                     | Maximum Building<br>Height (If allowed under<br>base zoning) |
|---|---------------------|--|
|   | Less than 25'       | O' (Compatibility Buffer)                                    |
|   | Between 25' and 50' | 40'  |
|   | Between 50' and 75' | 60'  |
|   | Greater than 75'    | Set by base zoning   |

### Screening, Noise and Design Requirements:

- Exterior lighting must be hooded or shielded
- Mechanical equipment cannot exceed 70db at property line shared with a triggering property
- Additional screening required for vehicle lights, mechanical equipment, outdoor storage, dumpsters, and common amenity areas
- No on-site amenities (e.g., pools) within 25' of a triggering property
- Dumpsters must be 15' from a triggering property



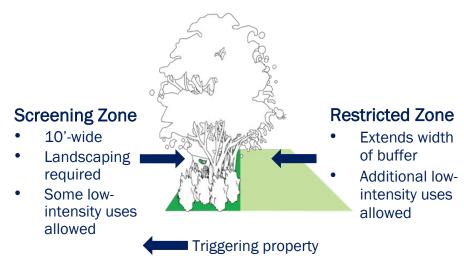
# Site-Specific Amendments:

City Council can modify or waive compatibility height limits or buffer width through a site-specific zoning amendment process. Amendments are reviewed by Planning Commission or Zoning and Platting Commission and approved by Council. Notice and protest rights apply.



## **Compatibility Buffer**

- Buffer required along the portion of the property line shared with a triggering property (base zone determines setbacks for rest of site)
- 25'-wide buffer typically required
- 15'-wide buffer allowed on sites less than 75'-wide



• Buffer not required for sites zoned NO, LO and LR; condo and townhouse uses; and residential sites with 16 or fewer units. Base zone setback applies with exceptions.

| Buffer Requirements |   |  |  |  |
|---------------------|---|--|--|--|
| Buffer width        | Screening Zone *  | Restricted Zone  |  |  |
| 0'-10'              | No screening required; Screening Zone permitted uses allowed  | None   |  |  |
| 10'-15'             | <ul> <li>10'-wide</li> <li>2 small understory trees and 10<br/>shrubs per 25 linear feet</li> </ul>                         |  |  |  |
| 15'-25'             | <ul> <li>10'-wide</li> <li>1 large shade tree, 1 small<br/>understory tree, and 10 shrubs per<br/>25 linear feet</li> </ul> | Area from the edge of the screening zone to the maximum extent of the buffer |  |  |

\*Plants must be native and irrigated. Existing plants may count.

| Allowed Uses |   |   |  |  |  |
|--------------|---|---|--|--|--|
| •            | Landscaping or gardens                    | • | Bike racks, benches and water fountains    |  |  |
| •            | Fences, gates, walls, or berms            | • | Ground floor private and common open       |  |  |
| •            | Stormwater control measures               |   | spaces (e.g. patios, yards)                |  |  |
| •            | Pathways, walkways, or public-use trails, | • | Dumpsters*                                 |  |  |
|              | including associated lighting             | • | Mechanical equipment*                      |  |  |
| •            | Retaining walls                           | • | Surface parking lots, driveways, alleys or |  |  |
| •            | Utility infrastructure                    |   | fire lanes*                                |  |  |

\*Uses not allowed in Screening Zone

\*Note: See executed ordinances for all adopted requirements.